

ClojureScript 带给 React 的借鉴意义

## 提纲

- ClojureScript 语法
- 语言特点
- 运行和编译 cljs
- 热替换
- 不可变数据
- 树形数据
- 可变状态(Atom)
- Cursor

语法

```
(defn make-foreign-js-header
  "goog.provide/goog.require statements for foreign js files"
  [{:keys [provides require-order]}]
  (let [sb (StringBuilder.)]
    (doseq [provide provides]
      (doto sb
        (.append "goog.provide(\"")
        (.append (str (comp/munge provide)))
        (.append "\");\n")))
    (doseq [require require-order]
      (doto sb
        (.append "goog.require(\"")
        (.append (str (comp/munge require)))
        (.append "\");\n")))
    (.toString sb)
  ))
```

```
(defn counting-component []  
  [:div  
    "The atom " [:code "click-count"] " has value: "  
    @click-count ". "  
    [:input {:type "button" :value "Click me!"  
            :on-click #(swap! click-count inc)}]])
```

```

(defn make-js-module-per-source
  [{:keys [compiler-env build-sources] :as state}]

  (let [base
        (doto (JSMModule. "goog.base.js")
          (.add (SourceFile/fromCode "goog.base.js"
            (str (output/closure-defines-and-base state)
              goog-nodeGlobalRequire-fix))))

        js-mods
        (reduce
          (fn [js-mods src-name]
            (let [{:keys [ns require-order output js-name] :as src}
                  (get-in state [:sources src-name])

                  defs
                  (when ns
                    (->> (get-in compiler-env [::ana/namespaces ns :defs])
                      (vals)
                      (filter #(get-in % [:meta :export]))
                      (map :name)
                      (map (fn [def]
                          (let [export-name
                                (-> def name str comp/munge pr-str)]
                            (str export-name ":" (comp/munge def))))))
                      (str/join ",")))

                  code
                  (str (if (util/foreign? src)
                        (make-foreign-js-header src)
                        output)
                    ;; module.exports will become window.module.exports, rewritten later
                    (when (seq defs)
                      (str "\nmodule.exports={" defs "};")))

                  js-mod
                  (doto (JSMModule. (util/flat-filename js-name))
                    (.add (SourceFile/fromCode js-name code)))]

              #_(let [file (io/file "target" "npm-bug" js-name)]
                (io/make-parents file)
                (spit file code))

              ;; everything depends on goog/base.js
              (.addDependency js-mod base)

              (doseq [dep
                    (->> require-order
                      (remove '#{goog})
                      (map #(get-in state [:provide->source %]))
                      (distinct)
                      (into []))]
                (let [other-mod (get js-mods dep)]
                  (.addDependency js-mod other-mod)))

              (assoc js-mods src-name js-mod))
          {}
          build-sources)

        modules
        (->> build-sources
          (map (fn [src-name]
              (let [{:keys [name js-name] :as src}
                    (get-in state [:sources src-name])]

                  {:name name
                   :js-name (util/flat-filename js-name)
                   :js-module (get js-mods src-name)
                   :sources [name]})))
            (into [{:name "goog/base.js"
                   :js-name "goog.base.js"
                   :js-module base
                   :sources ["goog/base.js"]}]))

        (assoc state ::modules modules)))

```

```
(+ 1 2 3)           ; => 6
(= 1 2)             ; => false
(if true "y" "n")   ; => "y"

(if (= a b c)      ; <-- determines if a=b=c
    (foo 1)        ; <-- only evaluated if true
    (bar 2)        ; <-- only evaluated if false
    )

; define k as 3
(def k 3)          ; <-- notice that k is not evaluated here
                  ;      (def needs the symbol k, not its value)

; make a greeting function
(fn [username]     ; <-- expected parameters vector
  (str "Hello " username))

; creating local bindings (constants)
(let [a (+ 1 2)
      b (* 2 3)]
  (js/console.log "The value of a is" a)
  (js/console.log "The value of b is" b))
```

## 特点

- Lisp 方言, 2007
- 编译到 JVM, JavaScript
- 不可变数据
- Macros
- 状态管理(并发...)
- Gradual Typing(`code.typed`)



## 执行

```
# ClojureScript environment based on V8  
npm install -g lumo-cljs
```

```
# a friendly ClojureScript Compiler  
npm install shadow-cljs
```



1. /Users/chen/repo/gist/highlight (node)

```
$ lumo
Lumo 1.5.0
ClojureScript 1.9.542
Node.js v7.10.0
Docs: (doc function-name-here)
      (find-doc "part-of-name-here")
Source: (source function-name-here)
Exit: Control+D or :cljs/quit or exit

cljs.user=> (+ 1 2)
3
cljs.user=> (println "Clojure")
Clojure
nil
cljs.user=> (defn f [x y] (inc (+ x y)))
#'cljs.user/f
cljs.user=> (f 3 4)
8
cljs.user=> █
```

shadow-cljs.edn

```
{:source-paths ["src"]
 :dependencies []
 :builds {:app {:output-dir "target/"
                :asset-path "."
                :target :browser
                :modules {:main {:entries [app.main]}}
                :devtools {:after-load app.main/on-reload!}}}}
```

shadow-cljs --build app --dev

# Demo

shadow-cljs 热替换

不可变数据



## 2. /Users/chen/repo/gist/highlight (node)

```
=>> node
> var a = {a: {b: "c"}}
undefined
> a.b = 'd';
'd'
> a
{ a: { b: 'c' }, b: 'd' }
> b = [1, 2, 3]
[ 1, 2, 3 ]
> c = b.push(4)
4
> b
[ 1, 2, 3, 4 ]
> c
4
> █
```



## 2. /Users/chen/repo/gist/highlight (node)

```
cljs.user=> (def a {:a {:b "c"}})
#'cljs.user/a
cljs.user=> (def a' (assoc-in a [:a :b] "d"))
#'cljs.user/a'
cljs.user=> a
{:a {:b "c"}}
cljs.user=> a'
{:a {:b "d"}}
cljs.user=> (def b [1 2 3])
#'cljs.user/b
cljs.user=> (def c (conj b 4))
#'cljs.user/c
cljs.user=> b
[1 2 3]
cljs.user=> c
[1 2 3 4]
cljs.user=> |
```



## 2. /Users/chen/repo/gist/highlight (node)

```
coffee> a = Immutable.fromJS {a: {b: "c"}}
```

```
Map { "a": Map { "b": "c" } }
```

```
coffee> a2 = a.setIn ['a', 'b'], 'd'
```

```
Map { "a": Map { "b": "d" } }
```

```
coffee> a
```

```
Map { "a": Map { "b": "c" } }
```

```
coffee> a2
```

```
Map { "a": Map { "b": "d" } }
```

```
coffee> b = Immutable.fromJS [1, 2, 3]
```

```
List [ 1, 2, 3 ]
```

```
coffee> c = b.push 4
```

```
List [ 1, 2, 3, 4 ]
```

```
coffee> b
```

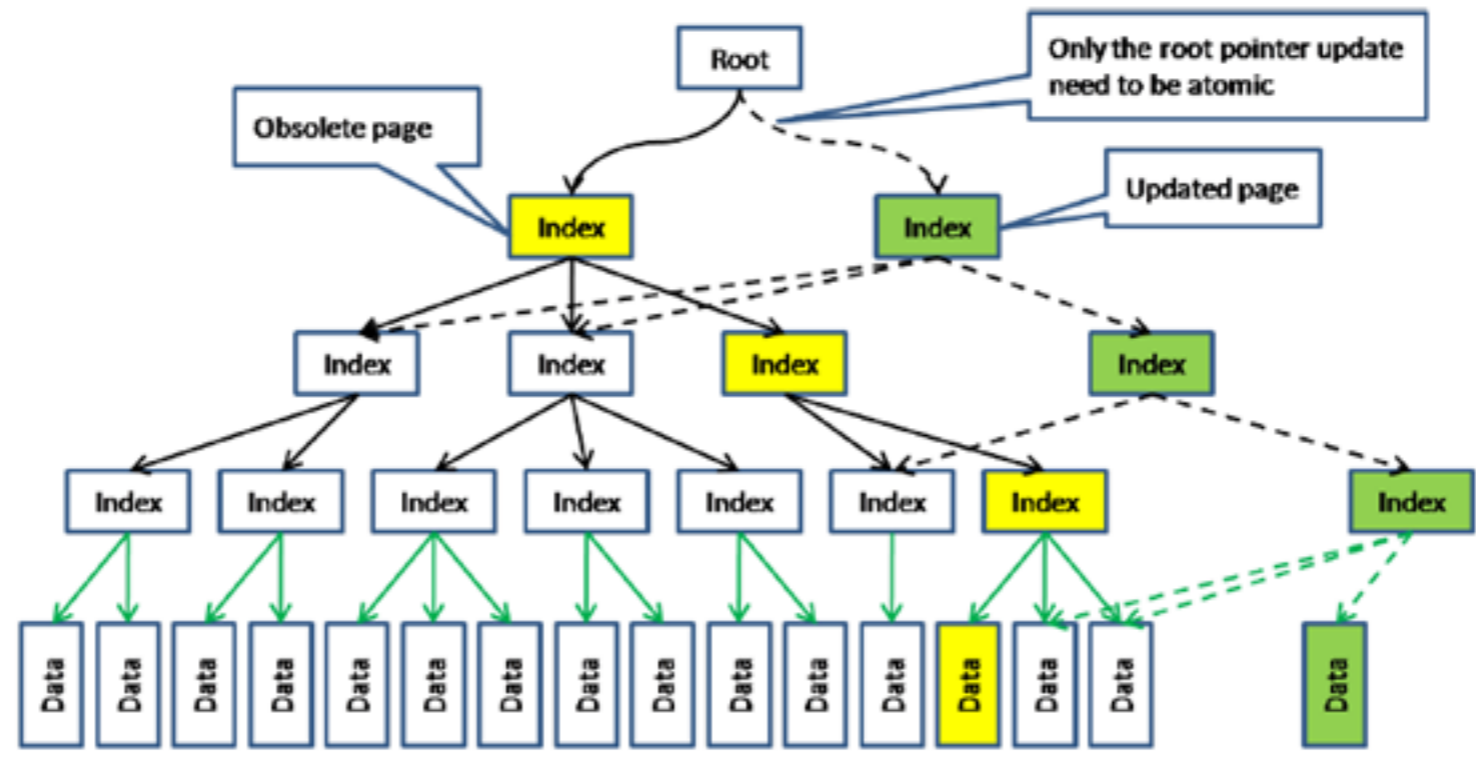
```
List [ 1, 2, 3 ]
```

```
coffee> c
```

```
List [ 1, 2, 3, 4 ]
```

```
coffee> █
```

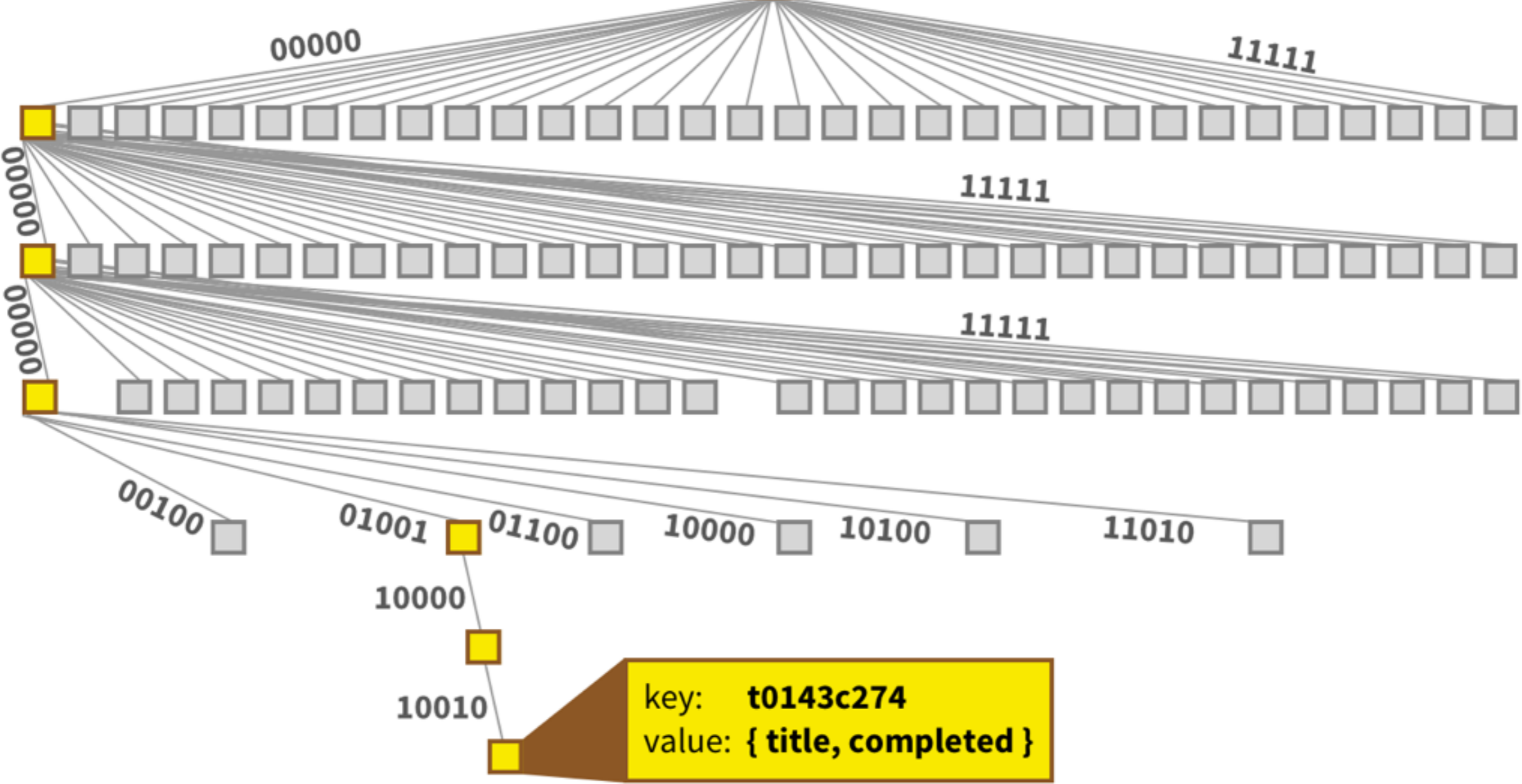


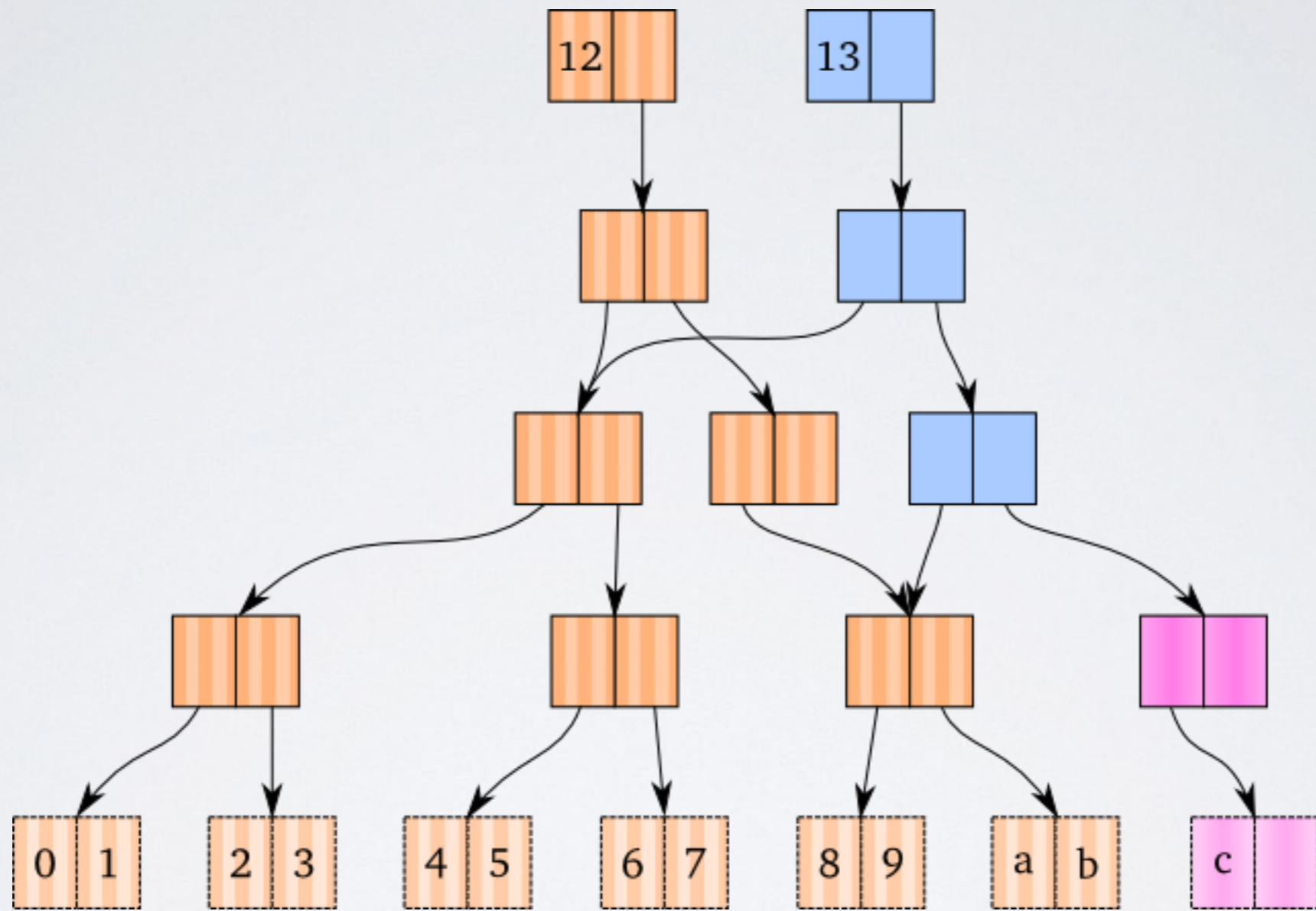


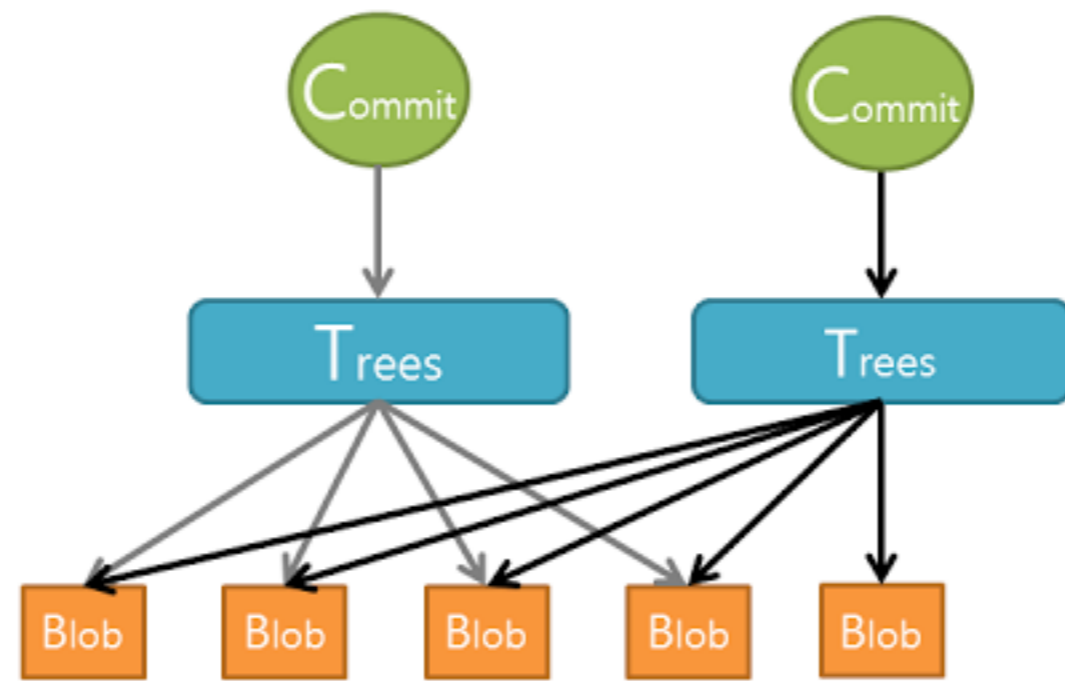
Copy on modify. Everyone sees his own copy of update  
 Finally the root pointer is swapped and everyone's view is updated  
 Yellow page becomes garbage over time.  
 File will be compacted periodically by copying to a different file.

Figure 3.13.: Storage Layout – Copy-on-modify in CouchDB (taken from [Ho09a])

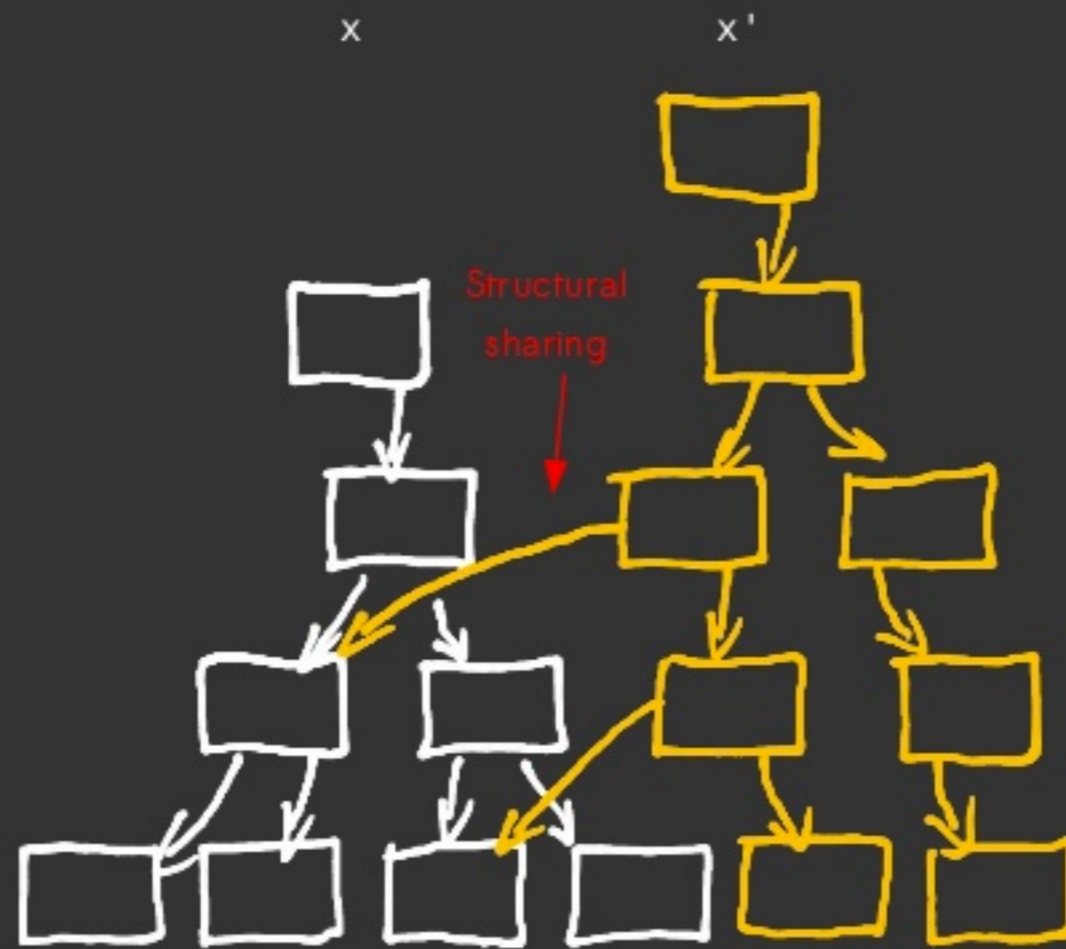
# todos

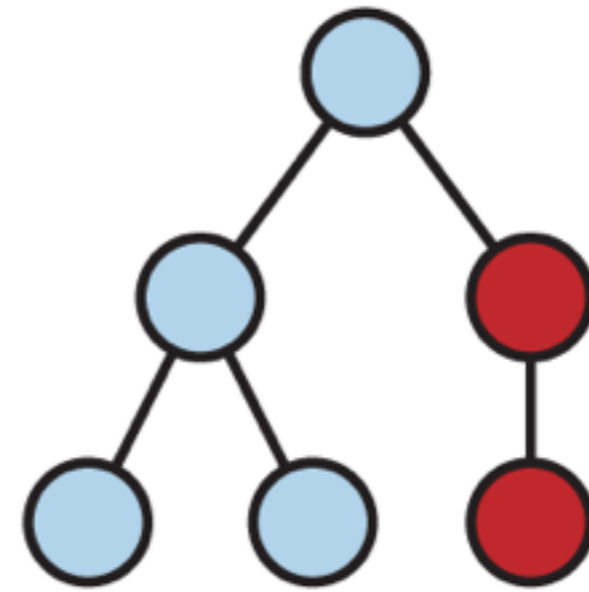
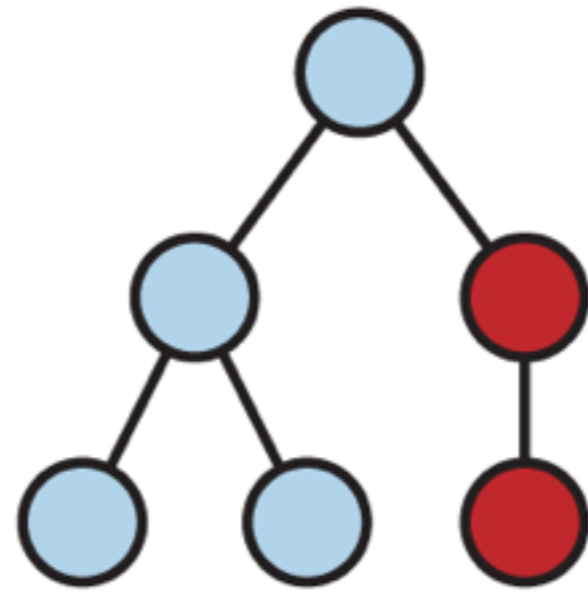
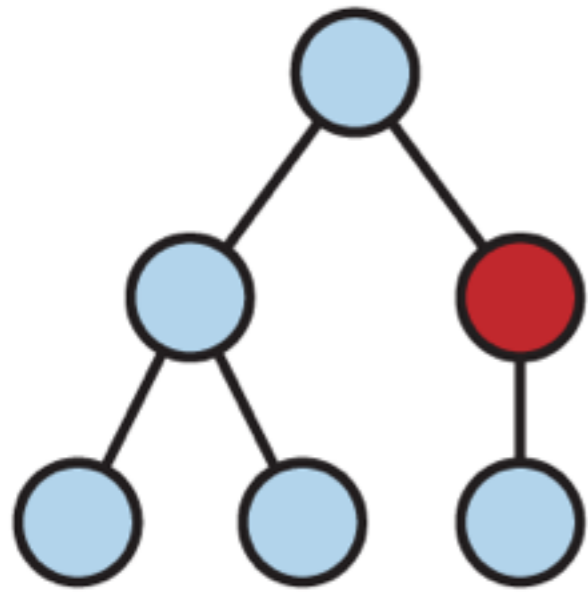






... on *efficient* immutability





**Virtual  
DOM**

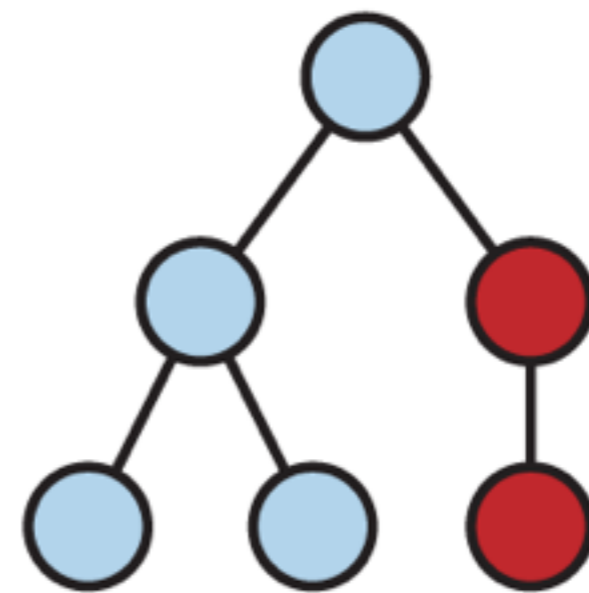
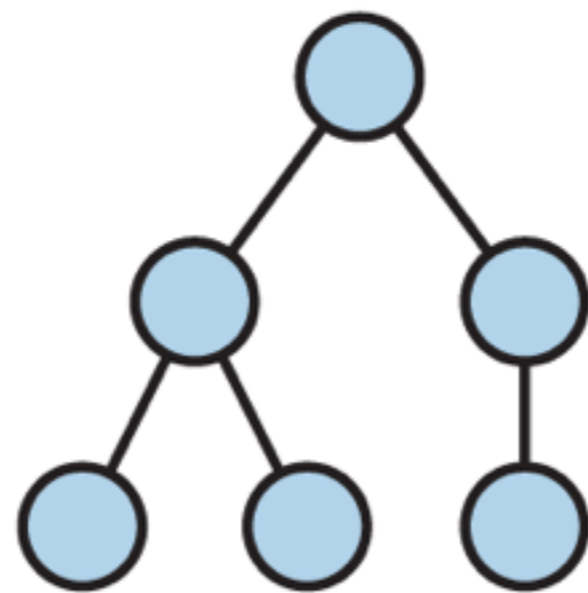
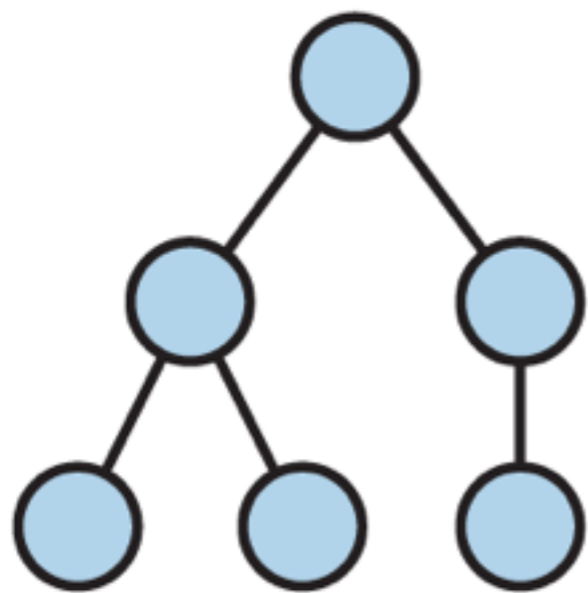
State Change



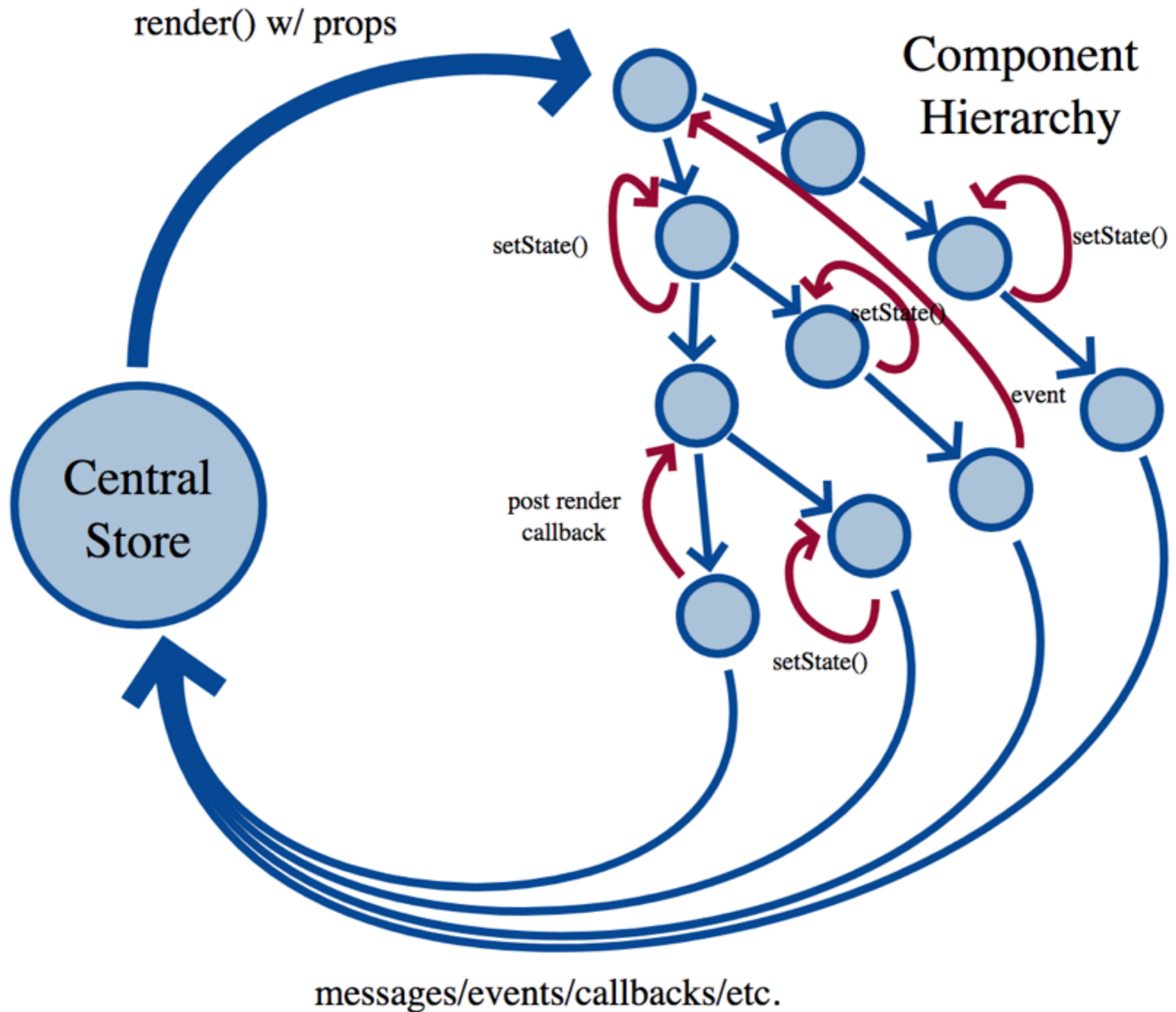
Compute Diff



Re-render



**Browser  
DOM**



# 树形数据



```
; number
```

```
1.23
```

```
; string
```

```
"foo"
```

```
; keyword (like strings, but used as map keys)
```

```
:foo
```

```
; vector (array)
```

```
[ :bar 3.14 "hello" ]
```

```
; map (associative array)
```

```
{ :msg "hello" :pi 3.14 :primes [2 3 5 7 11 13] }
```

```
; set (distinct elements)
```

```
#{ :bar 3.14 "hello" }
```

```
(def data
  [{ "a" { "b" 1 "c" 2 }
    "children" [{ "a" { "b" 3 "c" 4 } "children" [] } ] }
    { "a" { "b" 5 "c" 6 }
    "children" [] }
    { "a" { "b" 7 "c" 8 }
    "children" [{ "a" { "b" 9 "c" 10 } "children" [] } ] } ])
```

```
(defonce app-state
  (atom
    {:contacts
     [{:first "Ben" :last "Bitdiddle" :email "benb@mit.edu"}
      {:first "Alyssa" :middle-initial "P" :last "Hacker" :email "aphacker@mit.edu"}
      {:first "Eva" :middle "Lu" :last "Ator" :email "eval@mit.edu"}
      {:first "Louis" :last "Reasoner" :email "prolog@mit.edu"}
      {:first "Cy" :middle-initial "D" :last "Effect" :email "bugs@mit.edu"}
      {:first "Lem" :middle-initial "E" :last "Tweakit" :email
       "morebugs@mit.edu"}]}))
```

```
(defn todo-item []
  (let [editing (r/atom false)]
    (fn [{:keys [id done title]}]
      [:li {:class (str (if done "completed ")
                        (if @editing "editing"))}
         [:div.view
          [:input.toggle {:type "checkbox" :checked done
                        :on-change #(toggle id)}]
          [:label {:on-double-click #(reset! editing true)} title]
          [:button.destroy {:on-click #(delete id)}]]]
      (when @editing
        [todo-edit {:class "edit" :title title
                   :on-save #(save id %)
                   :on-stop #(reset! editing false)}])))))
```

```
<li className={classNames({
  completed: this.props.todo.completed,
  editing: this.props.editing
})}>
  <div className="view">
    <input
      className="toggle"
      type="checkbox"
      checked={this.props.todo.completed}
      onChange={this.props.onToggle}
    />
    <label onClick={this.handleEdit}>
      {this.props.todo.title}
    </label>
    <button className="destroy" onClick={this.props.onDestroy} />
  </div>
  <input
    ref="editField"
    className="edit"
    value={this.state.editText}
    onBlur={this.handleSubmit}
    onChange={this.handleChange}
    onKeyDown={this.handleKeyDown}
  />
</li>
```

可变状态(Atom)

```
user=> (def my-atom (atom 0))  
#'user/my-atom
```

```
user=> @my-atom  
0
```

```
user=> (swap! my-atom inc)  
1
```

```
user=> @my-atom  
1
```

```
user=> (swap! my-atom (fn [n] (* (+ n n) 2)))  
4
```

```
user=> (reset! my-atom 0)  
0
```

```
user=> @my-atom  
0
```

```
(def a (atom {}))

(add-watch a :watcher
  (fn [key atom old-state new-state]
    (prn "-- Atom Changed --")
    (prn "key" key)
    (prn "atom" atom)
    (prn "old-state" old-state)
    (prn "new-state" new-state)))

(reset! a {:foo "bar"})

;; "-- Atom Changed --"
;; "key" :watcher
;; "atom" #<Atom@4b020acf: {:foo "bar"}>
;; "old-state" {}
;; "new-state" {:foo "bar"}
;; {:foo "bar"}
```



Cursor

```
(def state (atom { :color "#cc3333"
                  :user { :name "Ivan" } }))

(def user-name (rum/cursor-in state [:user :name]))

@user-name ;; => "Ivan"

(reset! user-name "Oleg") ;; => "Oleg"

@state ;; => { :color "#cc3333"
             ;; :user { :name "Oleg" } }
```

完结